

LP	Nome regione	\$	Note
1	Abbor Alz	1	(2BM)
1	Adri Forest	2	1BW+ (1BW) 2SP
1	Almor	2	1BW 1MO
1	Amedo Jungle [lizard]	3	1LM 2BM (4 parassitici)
	Bandit Kingdoms	2	1HC 1LC (1LC+ 1LC)
2	Barrens	3	2SK 2MO (2MO 1PK)
1	Bissel	2	1CH 1BD 1MO
4	Blackmoor ⚡	4	2KN 3SP 1xBW (1KN+ 1SM)
1	Bone March ⚡	3	1HC 2PK (1xBW)
	Bright Desert [ghoul] ⚡	0	1LC (1SM 3BM <b>undead</b> 2 parassitici)
1	Burneal Forest	2	1RA (1SM 1BM)
	Cairn Hills	2	2BD 1BM+ (1BM 1SM)
1	Celene	2	1SP 1HC+
1	Cleadon Forest	3	1SM 2BM (1SM+ BM)
1	Cold Furnace	2	1BW <b>Anfibi</b> 1SM <b>Anfibi</b>
	Cold Marshes	2	1LEV 4BM (2BW 2 parassitici)
1	Dry Steppes	0	(2LC <b>bow</b> 2SK)
3	Ekbir, Caliphate of ⚡	3	2LC 2SP 1EL
2	Frost Barbarians	3	1SM 2BD [Axe]
4	Furyondy, Kingdom of	6	1HC 2LC 2BD 1BW 1ART(1KN 1BD 1BW)
1	Geoff	2	1BW 1SP 1MO
1	Gnat Marshes	0	1SM
1	Good Hills	2	2BD [Nani Ax]
2	Gran March	3	1BW 1BD 1SM
2	Granwood Forest	3	1BW+ 2WB (1LC)
	<b>Great Kingdom</b>	12	1HC 1LC 2BD 1PK 1SM (1HC+ 1BD+)
1	Greyhawk	2	1PK+ (1ART)
2	Hellfurnaces Mountains [Nani]	4	2BD [axe] 1GUN (2BD+ 1ART)
2	Hepmonaland	2	2RA 1MO (2 parassitici)
1	Hestmark Highlands	1	2SK (1xBW 1BD)
	<b>Kân</b>	12	1LM <b>sott</b> 1HC 1LC <b>bow</b> 1SW 1BW
2	Ice Barbarians	2	1BD 1LM (1BD)
1	Idee	2	1SP 1MO
1	Iron Hills	2	2PK (1ART)
1	Ket	2	1BW 1LC (1BW)
2	Lendore Isles	3	2SM 2BM
	<b>Lordship of the Isles</b>	4	2SP
1	Medegia	3	1ART 1SP (1HC)
1	North Province	2	1LC+ 1SP (1LC)

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3	Northen Plains	3	1SM <b>sott</b> . 2SK 2SP [2SW <b>Kan</b> ] (1BD+)
	<b>Ducati (Independent Fiefs)</b>	12	1BD 1BD [ <b>ENG Ducati</b> ] 1WA 1SP 2HG
1	Onnwall, Free State of	2	1BD 1MO
3	Perrenland	3	1xBW 2BM 1LM
1	Plains of the Paynims	2	1SK 1SP (1EL)
1	Pomarj	2	1PK [1RA <b>Teo</b> ] 1SK (1BD)
1	Ratik	2	1BD 1SK (1BW)
	Rift Canyon ⚡	2	1WO [vermi] 2SP (1SP+ 1WO)
	<b>Scarlet Brotherhood</b>	6	1hvyTRS 1TRI 2SP 1SM
2	Sea Barons ⚡	3	1LEV 2BD
	Sea of Dust [nomadi] ⚡ <i>Forgotten city</i> ⚡	1	1EL 1LC (2SK 1LC+ 1SM <b>sotterr</b> ) (6 ciclici 2SM <b>sotterr</b> )
1	Sea Princes, Hold of	3	2SP 1LEV
1	Shield Lands	1	1BW 1SK
2	Snow Barbarians ⚡	2	2LC 1BD
1	South Province	3	1HC <b>fly</b> 1BW 2BD
1	Sterich	2	1SP [1FA <b>Teo</b> ]
2	Stonefist, Hold of	3	2CH 2SP 1ART (1BD+)
1	Sunndi	2	1PK 1BW (1SP)
2	Tenh	3	1LC 1xBW [1HG <b>Ducati</b> ] (1SP)
	<b>Teocracy</b>	14	2RA 1HC+ 2SP [2FA <b>Teo</b> ]
1	Theocracy of the Pale	2	1SP 1HG
2	Tiger Nomads	3	2LC <b>bow</b> 2BD[2SW <b>Kan</b> ] (1SM)
2	Tusmit	3	1HC 1LC 1SP
1	Ulek, County of	2	1BD [1RA <b>Teo</b> ] 1MO (1SP)
1	Ulek, Duchy of	2	1BD (1SP)
1	Ulek, Principality of	3	1SP 1BW 1LC [1HC+ <b>Teo</b> ]
3	Ull	3	1BD 2SK 1LC 1EL
1	Urnst, County of	2	1MO 2SP [1SP 1HG <b>Ducati</b> ]
1	Urnst, Duchy of	2	1HC 1MO 1ART
1	Valley of the Mage ⚡	2	1LM <b>fly</b> 4BM
	Vaste Swamp ⚡	1	SM <b>fly</b> (2BM 4 parassitici)
3	Veluna, Archclericy of	2	2LCH 1SP 1PK
1	Vesve Forest	2	1BW 1BM <b>fly</b> (1BW+)
2	Wild Coast	3	1SP [1RA <b>Teo</b> ] 1PK 1MO (1BW 1MO)
2	Wolf Nomads	3	3LC 1BD (1SW 2BD)
	Yatil Mountains	4	2VA 4BS (1VA/Lrd)
1	Yeomanry	2	1SP [1FA <b>Teo</b> ] 1HC
2	Zeif, Sultanate of	4	2SP 1EL (1SP+ 1CH+)